

Name: _____ Date: _____

Tiny Robots, Big Rules: A 1st Grade Logic Adventure

Decomposition, sequencing, and debugging — the core logic skills required to help a digital friend finish its chores and solve tricky puzzles.

1. A robot needs to put on its shoes. It has a 'Function' called TIE_SHOES. If the robot forgets to put the shoes on its feet first, what happens?

- A. The robot skips the task because it is too hard.
- B. The computer fixes the mistake automatically.
- C. The robot tries to tie the laces in the air (a bug).
- D. The robot changes into sandals instead.

2. In a game, you have a box named 'StickerCount'. Every time you win, the number inside changes from 2 to 3. This box is called a _____.

- A. Loop
- B. Variable
- C. Function
- D. Bug

3. True or False: A robot uses a 'Condition' to decide whether to carry an umbrella by checking if it is raining outside.

- A. True
- B. False

4. You want a dancer to clap 100 times. Instead of writing 'Clap' 100 times, which tool should you use to save time?

- A. A Variable
- B. A Bug
- C. A Loop
- D. A Keyboard

5. If your code tells a robot to 'Walk forward' but there is a wall in the way, the robot stops. This error in your plan is called a _____.

- A. Function
- B. Variable
- C. Loop
- D. Bug

6. True or False: A 'Function' is a set of steps you give a name to so you can use those steps again and again easily.

- A. True

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B. False

7. Identify the 'Condition' in this rule: 'If the plate is empty, then put it in the sink.'

- A. Put it in the sink
- B. The plate is empty
- C. Walking to the kitchen
- D. The person eating

8. A chef has a recipe called 'Make_Pizza'. In coding, this group of organized steps is known as a _____.

- A. Variable
- B. Condition
- C. Function
- D. Loop

9. True or False: If you change the number in a Variable, the computer forgets the old number and only knows the new one.

- A. True
- B. False

10. Look at these steps: 1. Open door. 2. Walk through. 3. Close door. If you switch steps 1 and 2, what happens?

- A. The robot walks through the closed door and crashes.
- B. The robot opens the door twice.
- C. The door opens itself automatically.
- D. The robot waits for someone else to help.