

Name: _____ Date: _____

Script or Spectacle? 9th Grade Playwriting Analysis Quiz

Deconstruct the mechanics of stagecraft by analyzing subtext, spatial dynamics, and structural transitions in contemporary dramatic literature.

1. In Sophocles' 'Antigone', the protagonist's decision to bury her brother despite a royal decree represents which vital dramatic element?

- A. Inciting incident
- B. Exposition
- C. Stasis
- D. Falling action

2. When a playwright writes a character's internal thoughts spoken aloud while alone on stage to reveal psychological depth, it is called a(n) _____.

- A. Dialogue
- B. Soliloquy
- C. Aside
- D. Monologue

3. In the context of 'The Glass Menagerie' by Tennessee Williams, stage directions that describe music or lighting strictly serve a decorative purpose and do not influence the play's tone.

- A. True
- B. False

4. Which term describes the underlying meaning behind a character's lines—what they actually want, rather than what they are literally saying?

- A. Vernacular
- B. Diction
- C. Subtext
- D. Syntax

5. In Lorraine Hansberry's 'A Raisin in the Sun', the recurring imagery of the drooping plant acts as a _____ to support characterization.

- A. Deus ex machina
- B. Visual motif
- C. Stage whisper
- D. Foil

6. The concept of 'The Fourth Wall' refers to the imaginary boundary between the actors on stage and the audience.

- A. True

Name: _____ Date: _____

B. False

7. A character who contrasts with the protagonist to highlight specific qualities of the main character's personality is known as a(n) _____.

- A. Antagonist
- B. Stock character
- C. Foil
- D. Protagonist

8. Which part of a three-act play structure involves the 'point of no return' where the tension reaches its highest peak?

- A. Denouement
- B. Rising Action
- C. Climax
- D. Prologue

9. In a script, instructions such as [Entering SL] or [With a heavy sigh] are categorized as _____.

- A. Parentheticals
- B. Stage Directions
- C. Beat markers
- D. Dialogue tags

10. A play's 'objective' refers to what a character wants to achieve within a specific scene or throughout the entire play.

- A. True
- B. False