

Name: _____

Date: _____

Nailing the Honor Code: 4th Grade Sportsmanship Challenge

Integrity, emotional regulation, and inclusive leadership—grounding young athletes in the core values that make play meaningful for everyone.

1. During a kickball game, the ball barely touches your foot before going out of bounds. The referee doesn't see it and gives the ball to your team. What is the most sportsmanlike action to take?

- A. Stay quiet and take the ball to help your team win
- B. Politely tell the referee it touched you so the other team gets the ball
- C. Complain that the other team is playing too aggressively
- D. Wait until the game is over to tell your friends the truth

2. True or False: Shouting 'Good try!' to a teammate who missed a goal is an example of being a 'Positive Influencer' on the field.

- A. True
- B. False

3. When a player wins a trophy and avoids bragging or making others feel bad, they are demonstrating _____.

- A. Silliness
- B. Frustration
- C. Humility
- D. Impatience

4. If an opponent trips and falls during a race, what would a leader with high sportsmanship do?

- A. Run faster to make sure they win by a lot
- B. Laugh at the opponent so they feel embarrassed
- C. Check if the opponent is okay or help them up
- D. Tell the teacher that the opponent is wasting time

5. True or False: It is acceptable to argue with a referee's decision if you are 100% sure they made a mistake.

- A. True
- B. False

6. Following the specific guidelines of a game even when no one is watching is called _____.

- A. Integrity
- B. Speed
- C. Popularity
- D. Confusion

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7. Which of these is a 'Proactive' way to show respect to the opposing team before a game starts?

- A. Ignoring them so you can focus on winning
- B. Offering a handshake or a friendly 'Good luck'
- C. C
- D. Waiting for them to speak to you first

8. True or False: If your team loses, walking away without saying anything to the winners is a sign of good sportsmanship.

- A. True
- B. False

9. Using kind words and a calm voice when talking to teammates and opponents is a sign of _____ control.

- A. Physical
- B. Strict
- C. Emotional
- D. Muscle

10. In a game of 'Simon Says,' if you move when you weren't supposed to but the leader didn't see it, what should you do?

- A. Keep playing and hope you win
- B. Sit down and admit you are out
- C. Blame the person next to you for distracting you
- D. Argue that the rules should be changed