

Name: _____ Date: _____

Glitch-Free Gamer: The 5th Grade Pro-Level Strategy Quiz

Evaluate how virtual economies and accessibility tech impact real-world design before moving from player to pro-level game architect.

1. In games like 'Stardew Valley', developers often include features like 'colorblind mode'. This is a synthesis of technology and empathy known as:

- A. Hardware optimization
- B. Inclusive Design
- C. Beta testing
- D. Monetization strategy

2. A 'Speedrun' is a community-driven challenge where players analyze game mechanics to find the fastest possible route to the ending.

- A. True
- B. False

3. When a game like 'Roblox' allows players to earn and spend a virtual currency that has real-world value, it is creating a _____.

- A. Closed circuit
- B. Pixelated trade
- C. Virtual economy
- D. Digital barter

4. Which of these best describes a 'Sandbox' game, such as 'Terraria' or 'No Man's Sky'?

- A. A game with one strict path to follow
- B. A game focused only on high scores
- C. A game that emphasizes player creativity and open-ended goals
- D. A game that can only be played in a desert environment

5. The use of 'Haptic Feedback' in controllers allows players to _____ the game through vibrations and resistance.

- A. Hear
- B. See
- C. Feel
- D. Smell

6. Video games like 'Oregon Trail' or 'Kerbal Space Program' are used only for entertainment and cannot be classified as educational tools.

- A. True
- B. False

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7. A 'Mod' (modification) created by a player for a game like 'Skyrim' is an example of:

- A. Copyright infringement
- B. User-generated content
- C. Cloud computing
- D. System failure

8. In professional gaming, the term _____ refers to the number of actions a player can perform in one minute.

- A. RPG
- B. FPS
- C. APM
- D. NPC

9. What is the primary purpose of an 'NPC' (Non-Player Character) in a complex role-playing game?

- A. To allow the player to control a second person
- B. To provide world-building, quests, and interaction
- C. To serve as a placeholder when the internet disconnects
- D. To manage the hardware temperature of the console

10. The 'Indie Game' movement focuses on large-budget games made by corporations with thousands of employees.

- A. True
- B. False